

Imperia Online is a company developing its own online games. Since the formation of the company in January 2005 we work hard and with passion each day to deliver rich and innovative entertainment products.

In order to further expand our success we would like to join another member to our team. Today we are looking for a:

Game Designer

What will be your role in the Imperia Online's team?

- Design and balance core gameplay, multiplayer customization, progression & achievements, and the online user experience.
- Be highly proactive in working with and communicating the design goals to other disciplines.
- Write SWOT gameplay analysis of other existing strategic games
- Design rules and structure of a game.
- Write game documentation.
- Follow through and see tasks through to the end

What we expect from you?

- Exceptional team player with the ability to collaborate without losing sight of the gameplay vision
- Strong methodology and problem solving ability and with a focus on creative, fun and innovative solutions
- Strong and effective communication skills
- Proactive and "can do" work approach.

Top 5 reasons to work with us:

- We are inspired by freedom, creativity, and ability to innovate
- We compensate your hard work with unique bonuses and excellent benefits
- We pride ourselves on our team of people with unique "know-how" and technical skills
- We stimulate growth in your career based on performance assessment
- We have an awesome team environment, because we know how to match work and fun



If you are interested in our offer, please, send your CV's: jobs@imperiaonline.org

Are you good enough?
If you really are, this is definately your spot!

